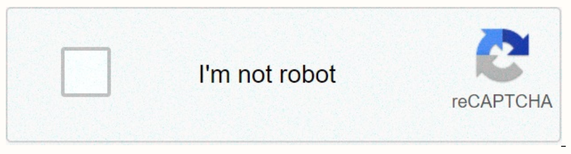

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Minecraft 2d gun mod

I know there are a lot of mods weapons like Flans Mod or Gun Customization Mod, but I want (if this already exists) a good weapon mode without any 3D graphic fantasy. It doesn't need to be any fantasy thing, just something reliable that works, ideally whit old weapons, but modern ones are also welcome to!!! It's not essential or urgent, just something funny to ads to my gaming experience. And yes, I also have a lot of mods like tinker's build that ad weapons that are much more powerful, or revolver from immersive engineering is a much superior quality element men compared whit most other weapons from other ways. But I think a machine gun (like an AK 47) would be pretty funny sometimes. And yes, I did some internet searches. I hope I'm not abusing :P If you don't understand anything, ask me to explain it better. Join Planet Minecraft! We are a community of ads sharing everything Minecraft! Even if you don't post your own creations, we appreciate the feedback on ours. Join us! Weapons: Electro Grenade - a grenade that will summon lightning to explodes by Carlos MP-155 Last - the newest rifle from kalashnikov, has 6 ammunition capacity and improves the speed of the player. When you sneak in, you can take shots have even more range and if you sneak up and hit with it once, you can call a Nuke Seal knife - known as Classic Knife or Bowie Badlands, is a bowie-type knife made by Mick Strider. It's the classic of all Counter-Strike Firebomb games - identical to the explosive grenade, but exploding things and leaves fire behind Smart Knife - it may not look like a smart knife, but that red button can do things that you don't expect this normal knife looking to do – a 360-degree attack and make you invisible when you right click? - by Lama Honey Badger - a rifle that is similar to the AK-12 and has a similar accuracy of the silenced M4A1, can be made to shoot without showing tracers of Pmoon Energy Sword - the same statistics of karambit, shoot and hit sounds [cannot be obtained in survival] - by Lama BFG9000 - self explained, by Nuke and Julius [cannot be obtained in survival] Lightning AR-2 - A violin but actually shoots. It has similar statistics among all VARIANTs AK, has inactive, recharged, pulls sounds, heavier than an AK-47 [can not be bought from the villages, found only in the decoder] of Lama AS Val - cheaper counter-part of honeybadger, no less damage, less recharging time and has a better rate of fire Skull Axe - An old axe re-forged with the SKULL series from CSO , has a low cutting rate, but the damage it does can compensate for that, the Blaser R93 Lama – Ever wanted an AWP and a Scout in one? Then this sniper is for you! you grats your movement speed better, the same damage as an AWP, more accuracy as a scout, but has less ammunition and the same recharging time as a Plasma Rifle AWP - A weapon from the halo, by Lama Features: Added Gold Edition Maxim - Improves accuracy, rate of fire and damage [obtained by putting maximum and a block of gold in crafting crafting Added Battle Edition AWM - Decreases fire rate, no scope accuracy, and increases backplay and damage [can't get in survival] Added Gold Edition M79 - Improves fire rate, damage and ammunition capacity [obtained by putting M79 and a gold block into the crafting table] Added Red Edition Dage - Improves damage and speed [obtained by injecting self 10 times with adrenaline , adrenaline can be found in the common decoder as a drop, you have 1 of 96 chances to it] Added Red Edition M1881 - Improves damage and speed [obtained by injecting itself 10 times with adrenaline, adrenaline can be found in common decoder as a drop, you have 1 in 96 chances to it] Added Red Edition AUG - Improves damage and speed [obtained by injecting self 10 times with adrenaline , adrenaline can be found in the common decoder as a drop, you have 1 out of 96 chances to get it] Added blood damage Counter Added Portal – You can spawn a portal so people can go through it and get teleported to other small plates. Now it's easy to set up Deathmatch servers! can only be killed by barrier held in hand Changes: Maximum accuracy was low Mileage is now stacked at 64 Re-made prices changed sounds of UMP-45 Reduced accuracy UMP-45 Buffed G11 damage Down Desert Eagle Gold Edition rec You can no longer spam M79 in mode C (added cooldown) Sounds changed by Adrenaline Adrenaline now gives power Reduced speed of adrenaline M4A4 Appearance Asiimov was changed by Kevin M4A1 Appearance Asiimov has been changed by The appearance of Kevin P90 Asiimov was changed by the appearance of Kevin Bison Asiimov was changed by Kevin Flame Thrower Fire Serpent the look was changed by hTk Changed sounds of: AK-47 Cheeki Breeki, AK-47 Vulcan, AK-47 Neon Rider, AK-47 Bloodsport, AK-47 Red Knife Beast Prototype, AK-47 Take No Prisons, AK-47 Fury, AK-47 Blue Inferno, AK-47 Pheonix, AK-47 End Times AK-47 is now more inaccurate AK-12 is now more accurate AK-74U is now more inaccurate Fixed AK-74U Sync Changed SVD scope adjusted Browning damage and accuracy Removed Ironsight Garand improved Rate's Fire Garand Improved TRG Damage Adjusted M200 Damage M200 will do more unscoped damage improved bfg damage Katana Goldty appearance has been changed by Pmoon Glock Tactical Appearance's Pmoon Replaced Katana XMAS by Katana Candy Cane – by Lama Tomahawk Blood Hound appearance was changed by Pmoon AWP Dragon Lore appearance was changed by Kevin M4A4 Evil Damyio's appearance was changed by Kevin M4A4 the appearance of magnesium was changed by Kevin TEC-9 Decistor appearance was changed by Kevin Thompson Inferno Dragon Noble Gold appearance was changed by hTk Adjusted M4A4 Accuracy AdjustedM4A1 Accuracy To activate Deadly Shot capacity, you no longer need to type tag=deadly_shot, deadlyshot or deadly_shot is accepted reduced chances of Grenada Box spawn to Box supply to spawn reduced chances of Ammo Box to spawn Reduced chances of Leverage Box to spawn Increased spread AA-12 improved glock damage of 0.5 Bunker Buster can now be found in low-precision getetc function the TEC-9 adjusted AK-47 Cheeki Breeki Contours Scout is more accurately removed AWS TRG-42 reduced damage enhanced Kriss damage enhanced Kriss low precision Low Kriss low precision Player now has double health, to make the weapons balanced and make their personality shine more improved Bison damage improved Glock damage improved PPSh damage improved UMP damage improved UMP adjusted PRECISION MP5 damage adjusted UZI adjusted MP40 damage improved sterling's knife damage Adjusted all damage melee Adjusted P90 Damage 20 Adjusted P90 Anniversary Edition Damage Low MP40 Accuracy Unsightly Increased MP40 Sight's Damage Improved Sterling Bullet Damage Improved MAC-10 Damage Improved All Rippers Damage Improved Taser Damage Improved Flamethrower Damage Poison Weapons Poison Will inflect withering in place improved Raygun damage Low accuracy F2000 Low accuracy of TAR-21 Improving damage TAR-21 Low accuracy of Garand's Improved damage To FamAS Reduced IMI Galil Precision Increase IMI Galil Damage Increased H K416 Damage Raised Galil AR Damage Improved A Damage GrenadeICW Improved Damage Springfield Improved Damage STG Damage Reduced SG552 Precision Increased SG552 Scoped Damage Changed AKM and AK-47 Precision Increased G36C Damage Low G36C M67 precision will now kill the enemy only if you place it/throw it correctly to hit their head and let them fly in the air and land at their death Increased regeneration Love Bomb adjusted damage ghost grenade Molotov will now give wilting increased Maxim damage Raised Maximum Precision Adjusted USP Precision Increased Luger Damage Low Luger Precision Changed Luger Sound Raised Welrod Damage Adjusted Dagele Anniversary Damage Raised Dagele Gold Edition Damage Adjusted DageLe Red Edition Damage Adjusted Fiveseven Damage Low Fiveseven Precision Removed Skoprion Low M1911 Precision Increased M1911 Damage Adjusted Damage TEC-9 Damage Adjusted Dage Damage Low Accuracy Darake Raised Beretta Damage Raised Beretta Precision Raised Glock Damage Adjusted M1881 Range Adjusted MAG-7 Range Adjusted S6 86 Damage Increased Saiked-off Damage Enhanced KSG Damage Reduced Jack Raised AA-12 AA-12 pelets are now smaller Improved spread S686 Raised pelts of SPAS-12 Spas-12 are now smaller Improved SPAS-12 Damage Improved AWM Damage Improved SvD Damage Improved Mosin Damage Improved TRG-42 Damage Adjusted MG42 Damage Improved M60 Damage Improved Minigun Damaged from functions changed P90 sounds Enhanced Colt SAA damage adjusted Colt SAA Precision Renamed Scout Changed Texture Adjusted Claymore's Damage Adjusted Medical Healing Kit Player will now shake if hit by Electro Grenade or Stun Rifle All weapons have now back West now going on chest Grown XM1014 ROF Fixed Saked-off sounds being too quiet Fix MAG-7 sounds being too quiet Fix Maxim sounds being too quiet Removed R700 Changed Balloon to Water Balloon Changed Ammunition counter All weapons reload timers has been changed (!) Addon no more lags in multiplayer You can now shoot full auto All weapons are now in the creative menu changed the look Gas mask changed texture mileage increased MP40 ammunition 2 increased tempest ammunition of 1 Changed Beretta sounds Removed KAR Removed all XM1014 skins removed AK-47 - choi Removed Dagle - Blood Moon Removed Dagle - el droado Eliminated Dagle - Frost Removed USP - Transformer God Eliminated M16 - Iron Beast Removed M16 - Decimator Removed M95 - xmas Eliminated Striker - Urban Removed M95 - White Tiger Removed MAG7 - Skeleton Changed appearance Bowie Doppler Black Dragon Chimera has 35 balls instead of 50 Eliminated FN FAL Eliminated guild suits reduced horror ammunition horror 10 changed M107 shooting sound TEC-9 ammunition is now 18 Removed ZIP-22 Changed X M1014 look Removed all skins M4A1 Renamed M4 to M4A1 Removed M24 Sniper Rifle Removed all TAR-21 skins Removed all M200 skins Changed M200 sound Changed C4 look Removed all minigun skins Minigun owns now 200 ammo Removed Shuriken Eliminated Jeep Skins - Weapons: Katana Gold Cutter by Pmoon P90 Elementary by Red Crewmate Tomahawk Prime by hTk Karambit Universal Collapse by hTk AK-47 Asiimov by Kevin AK-47 Red Action by Nuke Katana Golden Knight by Pmoon AUG Glitchpop by h Tk AK-47 Olderfire by hTk Katana Nuke Dominator TRG-42 Christmas of Nuke TEC-9 Isaac by Kevin Katana Earth by hTk Glock Asiimov by Kevin M4A4 Zer0 Gravity by hTk Glock EMG Mark 5 Cuban Scout PR! M3? by hTk Katana Draconian Weapons Lama: Electro Grenade - a grenade that will invoke lightning at the blasts of Carlos MP-155 Last - the newest rifle from kalashnikov, has 6 ammunition capacity and improves the speed of the player. When you sneak in, you can take shots have even more range and if you sneak up and hit with it once, you can call a Nuke Seal knife - known as Classic Knife or Bowie Badlands, is a bowie-type knife made by Mick Strider. 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M3? by hTk Katana Draconian by Lama re-vasked description so that newcomers can understand more addon. Weapons: Gut Knife - A knife with a hook on the spine of is the Jackhammer blade - Everyone's favorite forgotten rifle Maxim-9 - Permanently silenced Gun Striker - Slug Shotgun Sawled-off - Very close, situational rifle of Skedle Holy Grenade - Useable in nether only Ghost Grenade - Boo! MAG-7 - Mid range rifle by Maks OICW - A shotgun that has a grenade launcher! Machete - Kukri and Nata Knife merged together and created this body to body, by Paul Shuriken - A projectile that is similar to Tomahawk, but does more damage and will not return, and can be stacked, by Paul and Loli AWS - permanently silenced the variant of Baseball AWP - Plays a bonk sound when hit a player, by Skedle Claymore - plant device that will detonate if a player is in front of her , or any Mob Bunker Buster – If you hold for a long time, it will call a rocket that will do devastating damage to its surroundings Tear Gas Greade – Make mobs in blue smoke have blindness, slowness, poison of DipLasagna Welrod - silent but deadly. Welrod is a British bolt action, magazine fed, suppressed pistol designed during World War II AN-94 - Burst Rifle Cake Grenade - Happy Birthday! M110 - Semi Auto Sniper, by Matt M24 - The old sniper are back, thanks to George! F2000 - Unique Rifle by George Scar PDW - Mini SCAR by Pmoon Scar20 - Auto SCAR by Pmoon R700 - Sniper by Pmoon AWM - Sniper That No One Loves, by Pmoon Huntsman Knife - by Nuke AKM - AK-47's Brother, by Pmoon Sârbu - Mini Shotgun by Pmoon Bat Grenade PSG-1 - De ZWH M1897 - De ZWH and XM S686 - De Maks ZIP22 - De Pmoon Water Balloon Grenade - By XM Pace Dove Grenade - By XM Coins Grenades - By XM Ripper Heart Grenade Sgrenade - Carl Ripper Chimera Ripper Hero Scar-H - By Pmoon Features: Added Sound for Void Bullet Added Jeep – Rideable for 3 People by Matt Added Gold Editions and Chimera to Added Ironsights functions for MP40 Added Gas Mask – Immune to Poison, Fatal Poison and Wither! Added Parachute – Fall Down with Peace Added Night Vision – See Better in Night Added West – Protect Yourself! Added Player Skins Added Rec for M1911 Added Load Title When Shooting Magnum, You Think The Gun Is Broken While in Reality You Really Don't Know To Operate It Added Planting & Cancel Titles to C4 Added Planting Sounds Added Box – An Added Ammo Box Decor – They Spawn Natural in the World to Provide You With Added Grade Ammunition – Common , Rare, Mythical, etc. Added Decoders - A new way to find weapons! can be obtained from Librarian Villager Added Jetpack Added Explosive Barrels – By Matt Added Gas Tank – Shoot It and It Will Knockback You Added Me – Step On It and You Will Blow Added Rec Colt SAA View Added Deforde Kit – Defuse that C4! Added Sandbags - Stackable, if they kill them, they will emit sand Added Ghillie Costumes - - Snow and Sand Added Slash Sounds and Particles to Runebreaker Added Runebreaker Wyvern Added Bump Mines Added Ghost Pet Added Food: Taco, burger, indomy, chicken wings, rations, pizza, shawarma, bleach, doritos, poweder cookie, beans, spam, tushonka, ghost candy, ghost chocolate, ghost popsicle, pumpkin popsicle, candy bowl Added Hellhound Grenade Box Added Mileage Box – Offers you Mileage, use it to trade with villagers! Added Deadlyshot, /tag @s add deadlyshot to activate Added Jiangshi - Found in Jungle Added Animations for Nata Added Load & Cancel titles to Runebreakers Changes: MG42 ROF was increased and accuracy increased, and P90 ROF was increased and accuracy was decreased AUGF AUGF was increased, the scope decreased SG552 ROF was increased, the scope decreased ARX ROF was increased, the scope decreased TAR ROF was increased, the scope decreased Bison ROF was increased M60 ROF was increased Heart Shining Rod ROF was increased Scar was increased QBB ROF was increased Groza RO Was increased AK-47 6OR ROF was increased G36C ROF was increased Stun Rifle ROF was increased M16 ROF was increased UZI ROF was increased Kriss ROF was increased PPSh ROF was increased FAMAS ROF was increased MAC-10 ROF was increased MP5 ROF was increased Skorpion ROF was increased M4A4 ROF was increased M4A1 ROF was increased MP7 ROF was increased G11 ROF was increased Sterling Bayonet RO F was increased Heart Rod healing capacity was low IMI Galil ROF was increased Galil AR ROF was increased StG ROF was increased AK-47 ROF was increased Ak-74u ROF was increased AK-47 Gold Edition ROF was increased The range M1881 was increased M1881 damage was low Browning no longer has the back Changed sound of M4A1 Changed the sound of M60 Changed the sound of AK-74U Changed the sound of M16 Changed the sound of M1911 Changed the sound of Glock Changed the sound of StG44 Changed the sound of M107 Changed the sound of AK-47 Changed the sound of AWP Changed the sound of AUG Changed the sound of Scout Changed the sound of M1 Garand Changed sound by UZI Changed Gunslinger's explosion color Magnum damage was buffed scar damage was buffed All damage cannons was buffed supply boxes will now only fill ammo supply boxes now natural eggs M249 ROF was increased C4 can now be defused by hand, but it will take a long time, to reduce this time, use the zusal kit M1881 rechast was increased TEC-9 ammunition capacity has been increased along with the fire rate villagers can now trade refined weapons announcers - no longer need the target tag, Announcers are activated by default When announcers are not activated and you hit someone, crosshair will light changed the appearance of Bison Acid Rush Changed by P90 Asiimov Changed the appearance of Bison Asiimov Changed the appearance of the UMP-45 Changed the appearance of the M79 Changed every single precision of the weapons Fixed King Cobra beep sound at the end of Fix Browning beep sound at the end of Fix HK416 beep sound to end aWP Violet Storm replaced by AWP Lightning Strike Changed appearance Desert Eagle Gold Edition Etc : Improved Void Avenger Mechanical Lyvely Enhanced Gunslinger Mechanical lytizing Removed Ironsights for All Weapons Silenced Removed Blood to Death Re-added Regular Zombie , Zombie Host and Destroyer. But they can no longer spawn naturally Most weapons will now break glass and other things All the re-shaped grenades Removed Gold Flare Flashbang will now explode faster If you are away from a flashbang, the effect of blindness will be less You can no longer see the names of missing dash players - on AK47 was added (why didn't anyone tell me about it?) Tomahawks are no longer the rosonable Poison Gas re-named and re-modeled Ice Grenade re-named and re-modeled Chain Grenade will now explode 3 times, no matter what you do the villagers will no longer run away from the arms silenced the option Burst has been remade StG-44 has re-textured The villagers will run away from a runebreaker slash Skins - Karambit Steampunker Weapons by Lelilol AWP Sentinels by hTk KAR Stock Sniper by Skedle M4A1 Red Knife Beast Prototype Skedle AUG Guardian by Skleed Katana Buster by Nuke AUG Portal by AvaRing M4A4 Rock N Shoot by Skedle M16 War Veteran by Pmoon AK-47 Red Knife Beast Protype by Skedle MP40 Medic's Maschinenpistole by Skedle Katana Red Queen by Nuke M1911 Steampunk by Loli Katana Smolder by Relil Winchester Ashe by Skedle Katana Takeo by Wolfy 06 Katana Flame Sword by Pmoon Katana Forst Sword by Pmoon Katana Dark Grand Knight by Pmoon Katana Face Hugger by xHope M16 Ghillie by Skedle M200 Steam Punk by AvaRing M4A4 Nightmare by hTk M4A1 Dark Knight by Skedle M9 Baioneta Fatalon Dysfunction by Pmoon Machete Fatal Dysfunction by Pmoon Machete Prisma by Nuke Katana Devil's Devastation I by hTk Flame Thrower Headhunter by Loli UZI Portal of A vaRing Katana Blood Demon by xHope Katana Baguette by Loli Winchester Dark Knight by Skedle MP7 Snow Tactical by Nikto M9 Homies by Maks Katana Runiec Nature by Pmoon Brass Knuckles Golden Cartel by Pmoon M1911 Muns n Roses by Loli M1911 Cartoon Catel de Pmoon MAC-10 OS de ManOra Gut Knife Androphonomaniac by Pmoon Katana Dark Crystal by Nuke SPAS-12 Vulcanus de Skedle ARX-160 Kronos by Paul Katana Golden Royalty by Pmoon M16 High Voltage by hTk Maxim-9 Obsidian by Loli M79 Janus de Nuke Katana Crucible by Renie Striker Urban Grim Reaper by Zwe Win Htut MM Beretta Vigilante bt Zwe Win Htut MM MP5 S.W.A.T by Zwe Win Htut MM Bat Bloody Torture by Pmoon Tempest Kaiju by Nuke M95 Ghost Knight by Hope KSG-12 Thanatos by Nuke Katana Hydro by Skedle Flame Thrower Dragon's Fury by Pmoon and ManOra Colt SAA Fatal Dysfunction by Pmoon Glock Dwayne de Maks Pineapple Slayer by Nuke Karambit Hollow by KV Karambit Autotronic by F8 Kriss Vector Vulcanus de Skedle M1911 Hollow by KV Glock Pumpkins by Zwe Win Htut MM M249 Pheonix de Nuke AK-47 Hollow by KV AWP Asiimov by Kevin (replaced Pmoon) M200 Morgana by Oneshot AK-47 Pheonix by Nuke AK-47 Neon Rider by Kevin Baseball Bat Pumpkin by Carlos Nata Knife Toxic by Skedle AWP Bakunawa by Skedle AK-47 Bloodsport by Kevin AK-47 Blue Inferno by Nuke Machete Desert Blood by Nikto SCAR-20 Cyrex by Kevin Colt SAA Blood Sucker by Nuke Jackhammer Elecussioner Mk1 by Pmoon Desert Eagle Blood Moon by Siclops211 Tempest Bad Time by Pmoon AK-47 Fury by Nuke AK-47 Weapon's Master by hTk Groza Frostbitt x Hope AK-47 Get no prisoners of Nikto AK-12 Dragon's Vessel by Paul Katana Taoist of Pmoon Katana Light Dawn of xHope Katana Night Stalker by xHope UMP-45 Halloween by Maks Karambit Desert de bruh.mp4 M4A4 Right tool for the Job of Nikto M1911 Mountain King by Pmoon AUG Rib by Loli Kukri Unarmed Combat by Skedle Dgaulle CartoonY Gold / Cartel by Pmoon Dagle Frostbite by xHope AWP Master's Weapon by hT USP Improvised by Loli Skin es - Human AzozGamer936 by Aziz Balkan Special ATU presented Nikto Shadow Company Operator presented Nikto Igor of Ghost47 Added a video tutorial on how to download Add-on, is a very detailed tutorial, so please consider subscribing to the guy who did it. If you want to see the actual changelog, select only the changelog version. The behavior package link has been updated, so consider updating your behaviors if you care about having infinite stab wounds, and switching FAMAS Peaceful Night to burst mode. Besides, there are no cockroaches, I'm very proud of myself this time. You may also notice that the name has been changed to 2D, so you know what will be soon.. ;)If you're having trouble getting through Adfly, I suggest you watch that video, and if you still can't get through it, don't be shy, just drag in my discord. Weapons: M4A4 - New M4A1 Black Dragon Cannon Counterpart - can be crafted by a bow and dragon egg and can be updated by putting it in itself with a netherite block to upgrade it to the Chimera version that allows you to summon fire balls when you sneak Tintity Grenade - Stun, Knockback or Flame, changing by hitting air/ground Blade Runebreaker - 40 damage with 1 second cooldown, or load the blade by holding it for 2 seconds for 85 Python Desperado damage - 2 pistols that can be exchangerd by hitting ground/air, both have different ammunition. Red = Knockback and Blue = Stunt Bubble Gun - make anyone levitated! Shining Heart Rod - damage entities or heal them and you by sneaking and firing Chain Grenades - explodes 3 times if you throw it, explodes once if you throw it on the ground, and explodes twice if throw directly into the air Galil AR - New IMI Galil Winchester Counterpart - New Rifle, which has 0 recul M79 - New grenade launcher that does not break blocks QBB-95 - New New MGL Venom - New grenade launcher that spawns in poison! Features: You will now have infinite ammo in getarammo creative mode and other ammunition functions added Ammunition will not be consumed when shooting in creative mode Added texts when uploading to a blood world has been re-added – each entity drops blood when critically hit or dead, even blood supply boxes (thanks to JohnTrztan Artz) Now there is a delay when silencing or unsilencing Added drawing sounds for Nata Knife Supply boxes are now , also Spawnable Egg Chain Statue – Killable Barrier added Black Dragon Cannon, Runebreaker, Chain Grenade, Springfield, Galil AR, Smoke Grenade and Heart Rod in supply boxes Changes: Void Avenger now has ammunition and empty, now has 50 ammunition and when you shoot the gun, you effectively make everyone who is in 40 blocks range poisoned and slowed down for 1 second. When firing the gun 57 times, it will give you Black Hole that you can shoot and suck each mob in improved MGL distance and grenades will now break blocks All melee weapons will make a kill humiliation when successfully killing another player, but will not work on Brass Knuckles Shotguns reloads has been changed so they don't clear the rifles when re-login into the World Garand now act more like a rifle and not a Tempest sniper now has a higher rate of fire (beta test, if you like, I'll make all the weapons have different rates of fire!) AK-12 now has a higher rate of fire (beta test, if you like, I'll make all the guns have different rates of fire!) The color of the smoke particles was changed Shotguns bullets will now pass through players lowered spread USP Un-silence reduced spread MP7 Increased spread MP5 Reduced spread M16 Changed name akammo to ak47ammo Changed name akgammo to ak47gammo Changed magnum name magnumammo changed miniammo name to minigunammo Etc: Re-Modeled M16 Decimator Re-Modelled Dtrigger Frost Re-Modelled FAMAS Re-Modeled Galil IMI Re-Modeled MAC-10 Removed NPCs Eliminated Black Eggs Added Black Dragon Cannon , Runebreaker, Chain Grenade, Springfield, Galil AR, Smoke Grenade and Heart Rod in Skins Supply Boxes: A WP Phobos de Skedle AWP Dragon Lore by hTK (replaced ZG's one) AWP Secret Weapon by hTk AK-12 Secret Weapon by hTk AK-47 Cheeki Breeki by Maks Thompson Secret Weapon by hTk AK-47 Death Ticket by Paul Tomahawk Marauder by Reniel UMP-45 Mecha Mayhem by hTk Katana Ronin de Loli Tempest Reaper de Reoil Tempest High Voltage by hTk Flame Thrower Heaven Splitter by Paul Flame Thrower Halo by TakableBasket97 Flame Thrower Meltdown by hTk Magnum Treasure by Paul M200 Portal of AvaRing P90 Subzero by hTk M4A4 Asiimov by Fresh AWP SoulTaker by OneShot M200 Wedding Trasker by Oneshot Butterfly Black Rose by Skedle Minigun Peacemaker by Oneshot Minigun Frost Bite by M4A4 Operator by Renil AK-47 Vulcan by Skedle P90 Mechanized by Renil Flame Thrower Fire Serpent by hTk TEC-9 Decimator by Paul Magnum Gun Gun by Skedle M4A4 Magnesium by Paul TAR-21 Killer Dolphin by Oneshot Famas Peaceful Night by SlabMoon Tomahawk Magma Execution by hTk M4A4 Evil Daimyo by Paul Kukri Iron Beast by Skedle USP Kill Confirmed by Skedle Flamethrower Crimson Eye by ZeroGamer AK-47 End Times by Renil Ursus Time Forgotten by Renil Karambit Far in Time by Renil AWP Death Ray by hTk Magnum The Judge by Renil Biz Acid Rush by hTk Bowie Seal Knife by AzozGamer936Nata Knife Hunter by Renil Minigun Sasha by SlabMoon M1881 Super Shotgun by Renil AWP Violet Storm Weapons hTk: M4A4- New M4 A1 Black Dragon Cannon Counterpart - can be crafted by a bow and dragon egg and can be updated by putting itself with a nettheride block to upgrade it to chimera version that allows you to summon fireballs when staking Tintity Grenade - Stun , Knockback or Flame, changing by hitting air/ground Blade Runebreaker - 40 damage with 1 second cooldown, or load the blade by holding it for 2 seconds for 85 Python Desperado damage - 2 pistols that can be exchanged by hitting the ground/air, both have different ammunition. 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No bugs found, horray! I just submitted this to fix some text errors on MCPEDL, and I've added two weapons so you guys can have fun with. Oh, and add-on is on 1.16, BTW. Shotguns have more range (Community suggestion) M1881 causes more damage (Community suggestion) Raised AUG, TAR, SG552 range domains Added an actiobar warning for fixed function packages KSG ammunition does not drop from supply boxes Added a new drop of loot supply: SPAS, Ursus, ammunition RPG, Nata knife, etc. Changed multiplayer join text Amo no longer appears in Reload multiplayer fixed in Remodeled M4A1 When reloading a reduced armament , it will give you the silenced and not a-silenced version, the same is true for Burst When someone joins, your weapon will not be RPG now has bowie back knife Changed butterfly model Ursus Knife Fix AK74U not popping up in getar All grenades are are 64x64 (Community suggestion) Removed to play screen, legit no one cared about it and I wasted my time for anything Added Humiliation Kill If you land a successful hit on a player, it will play a sound! 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West and Ghillie were coming, but they were removed - I found an exploit for them, I have to fix it to bring them back, so the sounds are more realistic, if you're far from the shooter, you'll hear pretty, closer, the louder villagers now run away from nearby photos (Community suggestion) SKINS!: P90 Tiger by @S = AK-47 Choi Ji Yoon by AzizGamer936 P 90 @ZeroGgamer Asiimov G36C @S thermometer = AK47 Communist @xXMoisesMartin25Xx Karambit Fiery by @Matt.json {Ping} G10 Deer Hunter by @Matt.json {Ping} Kukri Fade by @Matt.json {Ping} Karambit All @S = Bowie Crystal Water by @S = Bowie Doppler by @ZeroGgamer Kuk Banana by @S = AK-47 Forest Camo by @REX M1881 Bare Wires by @S = AK-47 Vortex @REX M1881 White Green by @Axyt34 AK-47 Red Dragon @SkedleLmao Red Sand de @Axyt34 G36C Galaxy de @S = Kukri Beast de @SkedleLmao Karam Xmas by by Katana Xmas de @SkedleLmao M95 White Tiger de @SkedleLmao XM1014 BALROG de @SkedleLmao M95 Xmas de @OneShotOneMeme Kukri Broken Red Crystal de @SkedleLmao Ursus Laser Dagger de @SkedleLmao AK-47 Spec Ops de @Matt.json {Ping} G10 Flamer de @SkedleLmao Ursus Laser Dagger de @SkedleLmao AK-47 Spec Ops de @Matt.json {Ping} G10 Flamer de @SkedleLmao Ursus Laser Dagger de @SkedleLmao AK-47 Spec Ops de @Matt.json {Ping} G10 Flamer de @SkedleLmao Ursus Laser Dagger de @SkedleLmao AK-47 Spec Ops de @Matt.json {Ping} G10 Flamer de @Axyt34 @SkedleLmao Ursus Laser Dagger MP5 Galaxy by @Axyt34 Scar Water Gun by @S= Spas Camo1 & Camo2 de @REX Katana Dread Nova by @Creeper_1706 Katana Laser (wired) de @SkedleLmao Kukri Dragob de @Matt.json {Ping} Ursus Evil Days by @Matt.json {Ping {Ping {} Ursus Crim redson de @ZeroGgamer M1881 White Green de @Axyt34 Katana Oni de @Matt.json {Ping} M200 Frozen by @Creeper_1706 AWP Dragon Lore de @ZeroGgamer M200 Ghillie de @SkedleLmao Scar Light Scope Elite de @SkedleLmao Desert Eagle Obsidian Beast de @SkedleLmao Magnum BullsEye de @OneShotOneMeme k-47 Obsidian Beast de @SkedleLmao M16 Iron Beast de @SkedleLmao Kriss Ultra Nerf de @OneShotOneMeme Katana Toxic Bane de @OneShotOneMeme M16 Iron Beast de @SkedleLmao AWP Crimson Blood de @Matt.json {Ping} Thompson Infernal Dragon Noble Gold de @SkedleLmao Glock Spirit de @SkedleLmao AA-12 Hellfire de @SkedleLmao AK-47 Sun-Wukong (foc) de @SkedleLmao M200 Sun-Wokong de @SkedleLmao M9 Diamond de @OneShotOneMeme Katana Diamond de @OneShotOneMeme Karambit Fake Gold de @OneShotOneMeme Spas-12 Killer Croc de @Matt.json {Ping} Scar Camo de @OneShotOneMeme de M16 Decimator de @Paul Katana Ruby de @OneShotOneMeme Deagle El Dorado de @SkedleLmao AK-74U Automat frozen de @zealousZombie AK-47 Paladin de @SkedleLmao M3 Dragon Prototype de @SkedleLmao M3 Titanium de @OneShotOneMeme Kukri Lakeside Luster de @SkedleLmao AK-12 Xmas de @SkedleLmao @OneShotOneMeme <1> Deagle Erica de @SkedleLmao MP7 Unicorn de @SkedleLmao P90 Lapin de @SkedleLmao Kukri Vinete de @OneShotOneMeme AK-47 SandStorm de @OneShotOneMeme și @Furry_Boi M16 Tango Spotted de @Paul AK-47 Blizzard de @OneShotOneMeme AUG Bloody Gradient de @MrRoyDragoss SultrysSahara de @MrRoyDragoss M4A1 XS INTERNAL DRAGON de @SkedleLmao AK-47 Paint Ball de @℣LyricalRodnori M200 Third Eye by @OneShotOneMeme AWP OneShot by @OneShotOneMeme MP5 Trans Gear by @SkedleLmao M4 Asiimov by @fresh USP Transformer God by @SkedleLmao M4A1 G-Spirit by @SkedleLmao PP Bizon Hybrid by @PMoon48452 PP Bizon Asiimov de @PMoon48452 M107 Barret Iron Shark de @SkedleLmao M107 Barret Red Dragon de @SkedleLmao SPAS Photon de @SkedleLmao M107 Barret Obsidian Beast de @SkedleLmao M107 Blaze S strat de @SkedleLmao M107 Wind Breaker de @OneShotOneMeme Bizon Infernal Dragon Ultimate Gold de @SkedleLmao M200 Champion Third Eye de @OneShotOneMeme Five seveN Nerf de M200 Alien Sniper Rifle de @Paul XM1014 Sfânt de @OneShotOneMeme SVD Redstoner de @OneShotOneMeme AWP Viitor de @Ch!lz boi AWP Asiimov de @PMoon48452 M107 Barret Iron Shark Zhu Que de @SkedleLmao M249 Dark Matter by @OneShotOneMeme FN Fal Modernly Disguise by 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Added KillStreaks Tar-21 (Community Suggestion) KSG bullets are now incendiary (Community suggestion) SPAS-12 (Community suggestion) SG552 Ray Gun (Community suggestion) AK-12 MP7 (Community suggestion) Nata Knife Anniversary Edition weeapons by @PMoon48452, they deal with 4 damage than the normal variants XM1014 (Community suggestion) Fixed flame thrower does not show flame All the rifle bullets are now realistic and not just a block of fixed bullets MG42 reload THE RPG now has ammunition (Suggestion community) Stun Rifle No longer have to eat ammunition to start addon, weapons are already loaded! Scout no longer has inf ammo M107 (Community suggestion) Fix Thompson ammo refusal to recharge sometimes RPG now has a view Added Regular Zombie NPC Added Host Regular Zombie NPC Added Destroyer NPC Guns no longer shoot twice (only when re-journal) Reworked Minigun Taser (Community Suggestion) Adrenaline Changed Sound for AK-47 Changed Sound for M4A1 Changed Sound for Galil RPG causes more damage PP-19 Bison TRG-42 @PMoon48452 AK-47 60R @SkedleLmao HK G11 by @S117Latios New Crosshair Iron Sights for Some Weapons (Community Suggestion) Now snipers have different fields Ported Add-on at 1.16 Removed Panama Mac-10 @PMoon48452 Colt King Cobra Groza @PMoon48452 Colt SAA by @PMoon48452 Tec-9 by @PMoon48452 Barrett M95 @PMoon48452 @SkedleLmao (also , red) BFG 50 @PMoon48452 Springfield by @PMoon48452 ARX-160 (Community Suggestion) FiveSeven Skorpion (Community Suggestion) FN Fal (Community Suggestion) HK416 (Community Suggestion) Garand now has 8 ammunition (Community suggestion) Mosin Nagant de @S = Fix garand reload Garand now has iron sights to zoom in with Nerved Garand Damage Watermark was now it shows on the screen, thanks to Fake Hack UI Made all the bullets travel very quickly (Community (Community Eliminat Night Vision, masca de gaz și parașută. Vest and Ghillie was coming, but they were removed - I found an exploit for them, I need to fix it in order to bring them back Made it so sounds are more realistic, if you are far away from the shooter, you will hear it quiter, the closer, the louder Villagers now run away from nearby shots (Community Suggestion) SKINS!: P90 Tiger by @S= AK-47 Choi Ji Yoon by AzozGamer936 P90 Asiimov by @ZeroGgamer G36C Thermometer by @S= AK47 Communist by @xXMoisesMartin25Xx Karambit Fiery by @Matt.json {Ping} G10 Deer Hunter by @Matt.json {Ping} Kukri Fade by @Matt.json {Ping} Karambit All Day Long by @S= Bowie Crystal Water by @S= Bowie Doppler by @ZeroGgamer Kukri Banana by @S= AK-47 Forest Camo by @REX M1881 Bare Wires by @S= AK-47 Vortex by @REX M1881 White Green by @Axyt34 AK-47 Red Dragon by @SkedleLmao MP7 Red Sand by @Axyt34 G36C Galaxy by @S= Kukri Beast by @SkedleLmao Karambit Xmas by @SkedleLmao Katana Xmas de @SkedleLmao M95 White Tiger de @SkedleLmao XM1014 BALROG de @SkedleLmao M95 Xmas de @OneShotOneMeme Kukri Broken Red Crystal de @SkedleLmao Ursus Laser Dagger de @SkedleLmao AK-47 Spec Ops de @Matt.json {Ping} G10 Flamer de @Axyt34 MP5 Galaxy de @Axyt34 @Axyt34 MP5 Galaxy de @Axyt34 Scar Water Gun by @S= Spas Camo1 & Camo2 de @REX Katana Dread Nova de @Creeper_1706 Katana Laser (cu fir) de @SkedleLmao Kukri Dragob de @Matt.json {Ping} Ursus Evil Days de @Matt.json {Ping} Ursus Crimson Red de @ZeroGgamer M1881 White Green de @Axyt34 Katana Oni de @Matt.json {Ping} M200 Frozen de @Creeper_1706 AWP Dragon Lore de @ZeroGgamer M200 Ghillie de @SkedleLmao Scar Light Scope Elite de @SkedleLmao Desert Eagle Obsidian Beast de @SkedleLmao Magnum BullsEye de @OneShotOneMeme AK-47 Obsidian Beast de @OneShotOneMeme @SkedleLmao M16 Iron Beast de @SkedleLmao Kriss Ultra Nerf de @OneShotOneMeme Katana Toxic Bane de @OneShotOneMeme M16 Iron Beast de @SkedleLmao AWP Crimson Blood de @Matt.json {Ping} Thompson Infernal Dragon Noble Gold de @SkedleLmao Glock Spirit de @SkedleLmao AA-12 Hellfire de @SkedleLmao AK-47 Sun-Wukong (foc) de @SkedleLmao M200 Sun-Wokong de @SkedleLmao M9 Diamond de @OneShotOneMeme Katana Diamond de @OneShotOneMeme Karambit Fake Gold de @OneShotOneMeme Spas-12 Killer Croc de @Matt.json Ping {} Scar Camo de @OneShotOneMeme M16 Decimator de @Paul Katana Ruby de @OneShotOneMeme Deagle El Dorado de @SkedleLmao AK-74U Automat frozen de @zealousZombie AK-47 Paladin de @SkedleLmao M3 Dragon Prototype de @SkedleLmao M3 Titanium de @OneShotOneMeme Kukri Lakeside Luster de @SkedleLmao AK-12 Xmas de @SkedleLmao Deagle Erica de @SkedleLmao MP7 Unicorn de @SkedleLmao P90 Lapin de @SkedleLmao Kukri Vinete de @OneShotOneMeme AK-47 SandStorm de @OneShotOneMeme și @Furry_Boi M16 Tango Reperat de @Paul AK-47 Blizzard de @OneShotOneMeme AUG Bloody Gradient de @MrRoyDragoss SultrysSahara de @MrRoyDragoss M4A1 XS INTERNAL DRAGON de @SkedleLmao AK-47 Paint Ball de @℣LyricalRodnori M200 Third Eye de AWP OneShot by @OneShotOneMeme MP5 MP5 @SkedleLmao M4 Asiimov @fresh USP Transformer God by @SkedleLmao M4A1 G-Spirit @SkedleLmao PP Bison Hybrid by @PMoon48452 PP Bison Asiimov by @PMoon48452 M107 Barret Iron Shark by @SkedleLmao M107 Barret Red Dragon by @SkedleLmao SPAS Photon by @SkedleLmao SPAS Photon by spas photon @SkedleLmao @SkedleLmao by @SkedleLmao SPAS M107 Barret Obsidian Beast @SkedleLmao M107 Blaze Slayer by @SkedleLmao M107 Wind Breaker by @OneShotOneMeme Bison Infernal Dragon Ultimate Gold by @SkedleLmao M200 Champion Third Eye @OneShotOneMeme Five SeveN Nerf by @PMoon48452 M200 Alien Sniper @PMoon48452 M200 Alien Sniper @PMoon48452 M200 Alien Sniper @PMoon48452 M200 Alien Sniper @PMoon48452 @Paul XM1014 Holy @OneShotOneMeme SVD Redstoner @OneShotOneMeme AWP Future @Ch!l ox AWP Asiimov @PMoon48452 M107 Barret Iron Shark Zhu Que de @SkedleLmao M249 Dark Matter by @OneShotOneMeme FN Fal Modern Disguised by @PMoon48452 Glock Tacitcal by @PMoon48452 AWP Champion OneShot by @OneShotOneMeme Tomahawk Survivalist of @Paul M249 Arctic @S Avenger = M107 Terminator Champion @OneShotOneMeme M107 Terminator @OneShotOneMeme P90 Kitty by @PMoon48452 Tomahawk Za Hando by @PMoon48452 AK47 AK Knife Mighty Dragon by @SkedleLmao M107 Desert Camper by @PMoon48452 Tomahawk Blood Hound by @PMoon48452 Emergency Tomohawk @OneShotOneMemeThank you all, I think I've worked really this add-on and I'm going to go on a break for a bit of time, V2.8 will be bigger! Bug fixes changed and fixed some gun decs blood removed, there was a bug that blood particles would appear in 0 0 0 and will LAG your world so be grateful for this change! MG42 PPSh-41 Katana Ice Grenade - known as Stun or tear gas in the game test BAR Sterling Bayonet, a melee and an SMG! KSG-12 Gas masks Supressed Kriss Vector Mauser C96 While equipping a night vision, parachute, gas mask, the scope will get off your head. This is the same if you wear parachute, gas, etc. Added burst famas AK74u M60 M24 Grenada M1 Garand M16 Molotov will now explode on impact Reduced lag by removing the bullet decals Finally ..... MULTIPLAYER HAS BEEN BLOCKED OFFThanks to: Bug fixes changed and fixed some gun descs MG42 - CM SuggestionPPSh-41 - CM SuggestionKatana - CM Hint, can be found in commentsIce Grenade - known as Stun or tear gas in the game test BAR Sterling Bayonet, a body to the body and a SMG! - CM SuggestionKSG-12 - Suggestion of a lot of peopleGas sage - CM SuggestionSuppressed Kriss Vector Mauser C96 - CM SuggestionWhile equipping a night vision, parachute, gas mask, scope will get off the head. This is the same if you wear parachute, gas, etc. Added burst famas AK74u M60 - CM SuggestionM24 Grenada M1 Garand - CM Hint, has ping, will not recharge until run out of ammunition and Ping! M16 Molotov will now explode on impact - CM SuggestionReduced gap by removing bullet decals, commands removed and made C4 not beep to not cause lag, this has also been tested! Finally..... MULTIPLAYER HAS BEEN BLOCKED. Thanks to:Ash - Helping me restore Molotov'sR4isen behavior - Kick people gold gold technique Golden Dage Golden Flare Gun (Drop Supply) Normal Flare Gun (Drop Supply) Blood New reload system MGL Melee Weapons: Tomahawk (usable to throw, also), buttertefly, karambit, kukri, g10, m9, brass knuckles New functions Fixed P90 Desc Minigun and M249 reloads are no longer that the long minigun spread was low M200 with night vision All snipers have silencer domains - USP and M4A1 Parachute and Night Vision are worn by right clicking the item once , to unequip, select the item and right click again AA-12 and M3 range is now low Fix AWP and AK-47 name Added supply boxes Your weapons will no longer reset when the dying Magnum now acts as an R8 from CS:GO, this was an accident, but because I like the change , I kept it M200 has more chances of not aiming unlike other snipers AWP will now ignore walls AA-12 fire rate was low AUG - soak to make more accurate photos G36C You can now plant C4, and that C4 will now break blocks just like before keeping inventory is now enabled (CM SUGIt) Domains has been removed for a temporary timeM1881 DBS (CM suggestion)Night Vision Goggles (CM suggestion?) Changed Super Kriss to Kriss Vector (CM suggestion) All weapons are now 32x32! C4 will never pop up when you make a world now, it has been confirmed by beta testers! Speaking of C4, can not plant anymore, just click and plant itself, and will no longer break blocksGrenades will now drop their corresponding pinAdded inspect animations Flame thrower now shoot2 flamesAll weapons now have fire animationsDagle will now break glassAdded AWP (CM suggestion) Re-added berretta (CM suggestion) Fix the bug of C4 being planted on you When you create a world and apply the pack in it, or apply the Add-on on an old worldAparted weapons descriptions added M134 Minigun, press it for 3 seconds and it will shoot its photos! (community suggestion) Added M249 (community suggestion)All textures are now the same old 16x16 that Enderface used, some of them have been changed, though (community suggestion)Added Kar98 and MP40 as WW2 weapons back (community suggestion)Added plantable C4's (Beta Group suggestion)Added domains (Beta Group & community suggestion)Added parachute (Beta Group suggestion)Added animations to some gunsFlame particle is no longer large (community & Beta Group suggestion)Flame thrower will no longer burn pine materials will now be dropped on floorGun bullets and shells rifles will now fall on the ground (eject marker), this feature was also to be implemented in pixelPoly weapons of mineYour poorness is now back to vanilla (community suggestion)Added medical kit (Beta Group & community suggestion)More WW2 weapons will be added soon, Melees has been teased in UI, and texture option 32x32 be implemented when my texture artist ends. Enjoy! I'm sorry I wasn't paying attention to link behavior packages. Guys, just don't send anything at 4:00 in the morning. Famas doesn't spray like a psychopath anymore. Psychopath. at ItsBlueDev because it showed me this bug! The missing rifle is now out of ui. UUID has been changed, so you no longer have to delete the old version or the original version to import it to Minecraft. Enjoy! After a long time.... Real weapons has been updated! Do you remember the problems you have in the past? Forget about them, they're all gone now. We have a new system installed! Changelog: Removed all ww2 weapons typeTextures are now 64x64 instead of 16x16, we are currently using a package called Brawl Guns from Java, and these weapons you see on the screen are all a placeholder for now. Added Molotov (JKslayer10 suggestion) Added M67 grenade (ArchDW suggestion) Couch no longer necessary ..... It is only necessary when delineating with a sniper, and also shooting with a sniper. Because you don't want your bullets to go everywhere... Right? (added noscope photos!) Added tag= Red and tag= Blue, tag everyone with Blue, and they can't hit each other, the same goes for Red.Weapons have now weightsHow to Play screen has been updated to feature new content from developers and weapons now have a real descriptionReload has been changed: You need to drop the gun in order to recharge – for now there is no MagsM3 now breaks out 10 photos instead of 1 onlyM3 is now reloaded shell! Added flame throwerAdded bullet decalsRPG will now sometimes push the playerAll players have 100 hp, but the owner does not (Minecraft bug?) New crosshairMost of bullets will now travel fastSnipers and Kids have the backAdded bullet randomness Smoke will now actually cover the screenRPG marker will now make less explosion (suggestion from comments)Models of grenades now appear with no pin pattern, because that's just weirded SVDFixed all grammatical errors in Add-onAnd many more for you to explore! -Added M249-UMP45 Now have 25 capacity-fixed sounds not loaded on 1.13 * Note * if the weapons are not fully loaded, get out of the world and than load the world againThis is pure Minecraft bugs, we can not fix

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